

1. 2016-1 (McGill Fall 1998)

Asumsikan:

- i. Arsitektur komputer dengan ukuran halaman (page size) 1024 bytes.
- ii. Setiap karakter (char) menempati 1 alamat memori @ 1 byte.
- iii. Struktur data "matrix (baris,kolom)" untuk selanjutnya disebut "matrix".
- iv. Setiap 4 baris (berurutan) "matrix" berada dalam satu halaman (page).
- v. Setiap saat, maksimum ada 1 halaman (page) "matrix" dalam memori.
- vi. Saat awal eksekusi fungsi, tidak ada halaman (page) "matrix" dalam memori.

Lingkari atau beri silang huruf "B" jika betul, dan "S" jika salah.

- B / S** Fragmentasi eksternal (external fragmentation) akan terjadi pada sistem berbasis halaman (paging systems).
- B / S** Bingkai (frame) pada memori virtual (VM) dipetakan ke halaman (page) pada memori fisik.
- B / S** Pengeksekusian program berbasis demand paging selalu menghasilkan page fault.
- B / S** Sebuah fungsi, mungkin saja menempati lebih dari satu halaman (page).

```

011 void isiMatrix1 (){
012     char matrix[256][256];
013     int ii, jj;
014     for (ii=0; ii<8; ii++) {
015         for (jj=0; jj<256; jj++) {
016             matrix[ii][jj] = 'x';
017         }
018     }
019 }

```

- B / S** Setiap eksekusi baris 016, selalu akan terjadi "page fault" pada matrix.
- B / S** Pada seluruh iterasi loop luar baris 014-018, akan terjadi 8 kali "page fault" pada matrix.
- B / S** Pada saat mengeksekusi fungsi isiMatrix1(), terdapat kemungkinan terjadi TOTAL¹ lebih dari 3 kali "page fault".

```

021 void isiMatrix2 (){
022     char matrix[256][256];
023     int ii, jj;
024     for (jj=0; jj<256; jj++) {
025         for (ii=0; ii<8; ii++) {
026             matrix[ii][jj] = 'x';
027         }
028     }
029 }

```

- B / S** Terdapat kemungkinan terjadi TOTAL 2 kali "page fault" saat mengeksekusi baris 026.
- B / S** Pada setiap iterasi loop dalam baris 025-027, terjadi 2 kali "page fault" pada matrix.
- B / S** Pada seluruh iterasi loop luar baris 024-028, terjadi 512 kali "page fault" pada matrix.

2. 2016-2 (Waterloo 2012)

Page Table.

Consider this following "structure addrspace" of a 32-bit processor.

```

struct addrspace {
    vaddr_t as_vbase1      = 0x00100000; /* text segment: virtual base addr */
    paddr_t as_pbase1      = 0x10000000; /* text segment: physical base addr */
    size_t  as_npages1     = 0x20;      /* text segment: number of pages */
    vaddr_t as_vbase2      = 0x00200000; /* data segment: virtual base addr */
    paddr_t as_pbase2      = 0x20000000; /* data segment: physical base addr */
    size_t  as_npages2     = 0x20;      /* data segment: number of pages */
    vaddr_t as_vbase3      = 0x80000000; /* stack segment: virtual base addr */
    paddr_t as_pbase3      = 0x80000000; /* stack segment: physical base addr */
    size_t  as_npages3     = 0x10;      /* stack segment: number of pages */
    int     page_size      = 0x1000;    /* virtual page size is 0x1000 bytes */
};

```

When possible, translate the provided address.

| Possible | Virtual Address | Physical Address | Segment |
|----------|-----------------|------------------|---------|
| YES | 0x0010 0000 | 0x1000 0000 | text |
| NO | 0x0030 0000 | — | — |
| | 0x0010 FEDC | | |
| | 0x0011 0000 | | |
| | 0x7FFF FFFF | | |
| | | 0x2000 1234 | |
| | | 0x8000 FFFF | |

3. 2017-1

(a) Please write down your student ID (NPM):

|-----|-----|-----|-----|-----|-----|-----|-----|

(b) Please write down the last 2 digits of your student ID (NPM):

|-----|-----|

(c) Please convert the 2 decimal digits above into an unsigned 32-bit hexadecimal number.

Let's call that number **INTEGER32**: (HEX) |-----|-----|-----|-----|-----|-----|

(d) Please add **INTEGER32** to 0080 0000 (HEX).

Let's call it Virtual Address **ADDRESS32**: (HEX) |-----|-----|-----|-----|-----|-----|

(e) **ADDRESS32** with a 4 kbyte page size will have page offset space of _____ bits,

(f) And the page number space of **ADDRESS32** is _____ bits.

(g) Therefore, the page number of **ADDRESS32** is (HEX) _____,

(h) And, the page offset of **ADDRESS32** is (HEX) _____.

(i) The Page Table Entry (PTE) starts at Physical Address (PA) 001 000 (HEX). Each PTE consists of 4 hexadecimal digits (16 bits or 2 bytes) which is stored in BIG-ENDIAN form.

| PA (HEX) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 001 000 | 71 | 00 | 71 | 03 | 71 | 05 | 71 | 07 | 71 | 09 | 71 | 0B | 71 | 0D | 71 | 0F |
| 001 010 | 71 | 10 | 71 | 13 | 71 | 15 | 71 | 17 | 71 | 19 | 71 | 1B | 71 | 1D | 71 | 1F |
| ... | | | | | | | | | | | | | | | | |
| 002 000 | 71 | 20 | 71 | 23 | 71 | 25 | 71 | 27 | 71 | 29 | 71 | 2B | 71 | 2D | 71 | 2F |
| 002 010 | 71 | 30 | 71 | 33 | 71 | 35 | 71 | 37 | 71 | 39 | 71 | 3B | 71 | 3D | 71 | 3F |
| ... | | | | | | | | | | | | | | | | |
| 003 000 | 71 | 40 | 71 | 43 | 71 | 45 | 71 | 47 | 71 | 49 | 71 | 4B | 71 | 4D | 71 | 4F |
| 003 010 | 71 | 41 | 71 | 53 | 71 | 55 | 71 | 57 | 71 | 59 | 71 | 5B | 71 | 5D | 71 | 5D |
| ... | | | | | | | | | | | | | | | | |

The PTE of page number **ADDRESS32** is: (HEX) _____.

(j) The first digit are the flags. The PTE is valid when the flags digit is not zero (0). The flags of the PTE above is (HEX) _____ which means the PTE is (VALID / NOT VALID).

(k) If the PTE is VALID, the next three digits are the Physical Frame Number: **(HEX)**

(l) Thus, the physical address of ADDRESS32 is: **(HEX)**

(m) Please put INTEGER32 into the physical address of ADDRESS32 (BIG-ENDIAN form).

| -PA- (HEX) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | | | | | | | | | | | | | | | |

4. 2017-2

(a) Please write down your student ID (NPM):

|-----|----- |-----|----- |-----|----- |-----|----- |-----|----- |

(b) Please write down the last 2 digits of your student ID (NPM):

|-----|----- |

(c) Please add those 2 decimal digits, convert it to hexadecimal, and then convert it to a 32-bit unsigned hexadecimal number. Let's call that number **INTEGER32**:

|-----|₁₀ + |-----|₁₀ = |-----|₁₆ = |-----|----- |-----|----- |-----|----- |-----|----- |₁₆

(d) Please add **INTEGER32** to 0080 0000 (HEX). Let's call the 32-bit Virtual Address as **ADDRESS32**:

|-----|----- |-----|----- |-----|----- |-----|----- |

(e) If the page size of **ADDRESS32** is 4 kbytes, the space of the offset will be **bits**.

(f) Therefore, the page number space of **ADDRESS32** will be **bits**.

(g) Therefore, the page number of **ADDRESS32** is **(HEX)**,

(h) And, the page offset of **ADDRESS32** is **(HEX)**

(i) The Physical Address (PA) space is 44 bits. The Page Table Entry (PTE) starts at PA 0001 0000 000 (HEX). Each PTE consists of 8 hexadecimal digits (32 bits or 4 bytes) which is stored in BIG-ENDIAN form.

| PA (HEX) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|---------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 0001 0000 000 | 00 | 02 | 00 | 00 | 00 | 02 | 00 | 01 | 00 | 02 | 00 | 02 | 00 | 02 | 00 | 03 |
| 0001 0000 010 | 00 | 02 | 00 | 04 | 00 | 02 | 00 | 05 | 00 | 02 | 00 | 06 | 00 | 02 | 00 | 07 |
| ... | | | | | | | | | | | | | | | | |
| 0001 0001 000 | 00 | 02 | 04 | 00 | 00 | 02 | 04 | 01 | 00 | 02 | 04 | 02 | 00 | 02 | 04 | 03 |
| 0001 0001 010 | 00 | 02 | 04 | 04 | 00 | 02 | 04 | 05 | 00 | 02 | 04 | 06 | 00 | 02 | 04 | 07 |
| ... | | | | | | | | | | | | | | | | |
| 0001 0002 000 | 00 | 02 | 08 | 00 | 00 | 02 | 08 | 01 | 00 | 02 | 08 | 02 | 00 | 02 | 08 | 03 |
| 0001 0002 010 | 00 | 02 | 08 | 04 | 00 | 02 | 08 | 05 | 00 | 02 | 08 | 06 | 00 | 02 | 08 | 07 |
| ... | | | | | | | | | | | | | | | | |

The PTE of page number **ADDRESS32** is:

7. 2019-1 (73.2%)

(a) (96%) Please write down the last digit of your student ID (NPM):

|-----|

(b) Consider the following page reference string: 5, 4, 3, 2, 1, 2, 3, 4, 3, 2. All frames are initially empty, so every first unique page allocation will always causes a page fault. The frame allocation will depend on the **replacement algorithm and your last student ID (NPM) digit**. How many page fault(s) would occur:

| Please circle your last ID digit | Frame Allocation | Replacement Algorithm | Number of Page Fault(s) |
|---|------------------|-----------------------|-------------------------|
| 0 1 2 3 | 3 | FIFO (78%) | |
| 4 5 6 | 4 | | |
| 0 1 2 3 | 4 | LRU (68%) | |
| 4 5 6 | 3 | | |
| 0 2 4 6 | 3 | Optimal (62%) | |
| 1 3 5 | 4 | | |

You **may or may not** use these following boxes as a worksheet. It will **not** affect your grade!

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8. 2019-2 (50.9%)

Consider **INTEGER64**, a 64-bit unsigned number; **ADDRESS64** a 64-bit Virtual Address; and **PA32**, the 32-bit Physical Address (PA) of ADDRESS64. Let **INTEGER64 = ADDRESS64 = 0000 0000 0000 0ABC (HEX)**.

- (a) (70%) If the page size of **ADDRESS64** is 4 kbytes, the space of the offset will be _____ **bits**.
- (b) (53%) Therefore, the page number space of **ADDRESS64** will be _____ **bits**.
- (c) (49%) The page number of **ADDRESS64** is _____ (**HEX**).
- (d) (64%) And the page offset of **ADDRESS64** is _____ (**HEX**).
- (e) (49%) The Page Table starts at **PA ABCD E000 (HEX)**. Each Page Table Entry (PTE) consists of 6 hexadecimal digits (24 bits or 3 bytes) which is stored in **BIG-ENDIAN** form. A PTE is valid if the first bit of 24 is zero (0).

| PA (HEX) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|-----------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| ABCD E000 | 04 | 00 | 00 | 04 | 00 | 01 | 04 | 00 | 02 | 04 | 00 | 03 | 04 | 00 | 04 | 04 |
| ABCD E010 | 00 | 05 | 04 | 00 | 06 | 04 | 00 | 07 | 04 | 00 | 08 | 04 | 00 | 09 | 04 | 00 |
| ... | | | | | | | | | | | | | | | | |

The PTE of page number **ADDRESS64** is:

|-----|-----| |-----|-----||-----|-----|

- (f) (84%) The PTE is (**VALID / NOT VALID**).
- (g) (39%) If the PTE is **VALID**, the Physical Frame Number is:

|-----| |-----|-----||-----|-----|

(h) (33%) Thus, **PA32** of **ADDRESS64** is:

|-----|-----||-----|-----| |-----|-----||-----|-----|

(i) (40%) Please put **INTEGER64** into the **PA32** of **ADDRESS64**. Each address box is for one byte (2 digits).

| PA32 (HEX) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | |

9. 2020-1

(a) Please write down the last digit of your student ID (NPM):

|-----|

(b) Consider the following page reference string: 1, 2, 3, 4, 1, 2, 1, 5, 1, 2. All frames are initially empty, so every first unique page allocation will always causes a page fault. The frame allocation will depend on the **replacement algorithm and your last student ID (NPM) digit**. How many page fault(s) would occur:

| Please circle your last ID digit | Frame Allocation | Replacement Algorithm | Number of Page Fault(s) |
|---|------------------|-----------------------|-------------------------|
| 0 1 2 3 4 5 6 | 3 4 | FIFO | |
| 0 1 2 3 4 5 6 | 4 3 | | |
| 0 2 4 6 1 3 5 | 3 4 | Optimal | |
| | | | |

You **may or may not** use these following boxes as a worksheet. It will **not** affect your grade!

| | | | | | | | | | | | | | | | | | | | |
|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|
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10. 2022-2 (46.8%)

Here is a retro problem that is adapted from chapter 10 Silberschatz’s book. Your answer should be based the last digit your student ID# (NPM):

| Last ID# Digit | Number of Frames | | |
|----------------|------------------|------|---------|
| | LRU | FIFO | OPTIMAL |
| 0 | 1 | 3 | 5 |
| 1 | 2 | 4 | 6 |
| 2 | 3 | 5 | 7 |
| 3 | 4 | 6 | 1 |
| 4 | 5 | 7 | 2 |
| 5 | 6 | 1 | 3 |
| 6 | 7 | 2 | 4 |

12. 2024-1

Consider **INTEGER64**, a 64-bit unsigned number; **ADDRESS64** a 64-bit Virtual Address; and **PA32**, the 32-bit Physical Address (PA) of ADDRESS64. Let **INTEGER64** = **ADDRESS64** = 0000 0000 0001 2345 (HEX).

- (a) If the page size of **ADDRESS64** is 4 kbytes, the space of the offset will be _____ bits.
- (b) Therefore, the page number space of **ADDRESS64** will be _____ bits.
- (c) The page number of **ADDRESS64** is _____ (HEX).
- (d) And the page offset of **ADDRESS64** is _____ (HEX).
- (e) The Page Table starts at **PA ABCD E000** (HEX). Each Page Table Entry (PTE) consists of 6 hexadecimal digits (24 bits or 3 bytes) which is stored in **BIG-ENDIAN** form. A PTE is valid if the first bit of 24 is zero (0).

| PA (HEX) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|-----------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| ABCD E000 | 04 | 00 | 00 | 04 | 00 | 01 | 04 | 00 | 02 | 04 | 00 | 03 | 04 | 00 | 04 | 04 |
| ABCD E010 | 00 | 05 | 04 | 00 | 06 | 04 | 00 | 07 | 04 | 00 | 08 | 04 | 00 | 09 | 04 | 00 |
| ABCD E020 | 0A | 04 | 00 | 0B | 04 | 00 | 0C | 04 | 00 | 0D | 04 | 00 | 0E | 04 | 00 | 0F |
| ABCD E030 | 04 | 00 | 10 | 04 | 00 | 11 | 04 | 00 | 12 | 04 | 00 | 13 | 04 | 00 | 14 | 04 |
| ... | | | | | | | | | | | | | | | | |

The PTE of page number **ADDRESS64** is:

|-----|-----| |-----|-----||-----|-----|

- (f) The PTE is (**VALID** / **NOT VALID**).
- (g) If the PTE is **VALID**, the Physical Frame Number is:

|-----| |-----|-----||-----|-----|

- (h) Thus, **PA32** of **ADDRESS64** is:

|-----|-----||-----|-----| |-----|-----||-----|-----|

- (i) Please put **INTEGER64** into the **PA32** of **ADDRESS64**. Each address box is for one byte (2 digits).

| PA32 (HEX) | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | |

13. 2024-2

- (a) Please write down your student ID (NPM):

|-----|-----| |-----|-----| |-----|-----| |-----|-----| |-----|-----|

- (b) Please add up the last three digits of your ID (NPM).

|-----| + |-----| + |-----| = |-----|-----|

- (c) Please convert the decimal digits above into an unsigned 32-bit hexadecimal number.

Let's call that number **INTEGER32**: (HEX) |-----|-----| |-----|-----| |-----|-----| |-----|-----|

- (d) Please add **INTEGER32** to 0080 1000 (HEX).

Let's call it Virtual Address **ADDRESS32**: (HEX) |-----|-----| |-----|-----| |-----|-----| |-----|-----|

